

SARDER HARDIT SINGH

13PTS

FACE, CROWN, OUTLAWS, HUMAN, CHOWKIDAR,
NAUTILUS, MERCENARY

v3.04c

'BAYAKO'
 BRUTAL, STUN
 SHOCK


RNG PRC ROA

2" -2 1

ROTORY HARPETTE

LETHAL



10" -1 3

SARDER HARDIT SINGH

1 x 2

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

BULLRUSH: This Unit may Focus the Free Strike Action in a Charge Special Action for free.

DERRING-DO: The Unit may choose to count the Guts bonus provided by a single Adventure Card played during their Activation as being +1 Limit instead of the actual bonus printed on the card.

DYING BREATH: Should this Unit be destroyed (but not if it is otherwise removed from play) it can make a free Combat Action or Special Action before being removed from the Play Area.

IMMUNE TO PAIN: The Hazard Condition has no effect on this Unit and if applied is immediately removed. This Unit may ignore the first point of Piercing from an attack, unless the attack has the Blast or Torrent Quality.

INDOMITABLE: Once per Round, when the Unit is declared as an Initial target of an attack, the Unit can take a Mind check (with a modifier equal to the Round number, so Round 3 is a -3 Modifier). If the Check is passed, this Unit remove a single Condition that has already been applied to it at that time. If failed, the Condition remains as normal.

MASTER CHOWKIDAR: While this Unit is within 5" of Rani Nimue, should she be nominated as the Initial Target of an attack, this Unit may make an immediate Reaction and become the Initial Target of the attack instead. If this occurs, you must still calculate range, Line of Sight and cover bonuses etc to Rani Nimue but resolve the Grit Check on this Unit instead.