CERULEAN VIXEN

FACE, WATCHERS, CERULEAN CLADE

10PTS

Q4
L3 **M6**
F5 **A5**
G5

v3.04c

		RNG	PRC	ROA
NEURO-CACOPHONIC BLAST		10"	-1	1
ATTUNED, SHRED, BLAST				
STUN ⚅⚅				
SOPORIFIC TOUCH		-	-1	1
STUN, REFINED				
FATAL ⚅⚅				
		-		
		-		

CERULEAN VIXEN

1 x   **1**

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

CERULEAN CLADE: This Unit has assumed a friendly form, known as its DISGUISE. Until it makes a Combat Action or a Charge Action, a Unit with a Disguise may never be the Initial Target of an attack. Once this Unit has made a Combat Action, the Disguise is lost and the Unit may be chosen as an Initial Target as normal for the remainder of the game. A Disguise is also lost if an enemy Unit moves within 3" of this Unit. Provided this Unit is at least 10" from an enemy unit, this Unit may regain its Disguise during its Activation by spending an Action Point.

GENE LINK: Whenever a Unit with this rule increases an Attribute using the Leeched Ability rule, it may immediately give that same Attribute value to a friendly Model within 20" with the Gene Link rule. This Attribute replaces the same Attribute on this Unit for the remainder of the game.

LEECHED ABILITY: Whenever this Unit successfully destroys an Enemy Unit, this Unit may select a single Attribute from the destroyed Unit's card. This selected Attribute replaces the same Attribute on this Unit for the remainder of the Adventure. Mutiple Attributes may be replaced in this way over the duration of an Adventure.

SMOKESCREEN: SPECIAL ACTION - If the Unit successfully passes an Aim Check it may target a point in the Play Area within 10" + Aim. Place a Blast template at the point nominated. The template remains in place until the end of the Round. While in play, the template is considered Area Terrain and any Model touching the template is Obscured and Disordered. If a Model Moves away from the template it ceases to be Obscured but remains Disordered. Furthermore, the template counts as a Size 4 piece of Area Terrain providing cover as normal.