

# ONYX DESTROYER BETA

FACE, WATCHERS, ONYX CLADE, BETA

8PTS



# ONYX DESTROYER BETA

1 x

2



v3.04c

## DECONSTRUCTION RIFLE

HEAVY, SPECIAL  
FATAL

	RNG	PRC	ROA
	15"	-3	1

## SOLAR GRENADES

BLAST, SPECIAL, HAZARDOUS  
LETHAL

	7"	0	1
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## BASIC MELEE ATTACK

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-	-	0	1
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### THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TEAMWORK, METTLE, TARGET PRIORITY:** (For more details see p.12 of the Rules)

**HARDY:** The Unit may re-roll failed Grit checks, unless the attack has the Blast or Torrent Quality.

**ONYX CLADE:** This Unit does not suffer the long range Aim penalty and may target Units with the Target Priority rule, even if they are more than 5" away (subject to range and Line of Sight as normal).

**STONE COLD KILLER:** Any time this Unit destroys an enemy model, it receives an additional Action Point for this Activation. The unit's Action Limit still applies.

**XENOSHIELD:** This Unit can only take a maximum penalty of -1 to Grit Checks from Ranged Weapons.

