

VIRIDIAN CHIGOE

6PTS
PER MODEL

TROOPS, WATCHERS, VIRIDIAN CLADE, CHIGOE, FLIGHT



v3.04c

DISRUPTOR BLASTERS

CLOSE WORK
DISORDER



RNG PRC ROA

10" -1 2

BASIC MELEE ATTACK



- 0 1

VIRIDIAN CHIGOE

2-4 x

2

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

ELITE: The Unit may choose to count the Guts bonus provided by Adventure Cards played during their Activation as being +1 Action Point instead of the actual bonus printed on the cards. Units with the Elite skill automatically pass Morale Checks.

MONSTROUS: If an enemy Unit takes a Morale Check within 5" of this Unit, the Morale Check must be re-rolled if successful.

VIRIDIAN CLADE: This Unit adds +1 to Reserve Checks made for this Unit while it is held in Reserve.

XENOSHIELD: This Unit can only take a maximum penalty of -1 to Grit Checks from Ranged Weapons.

