

NAZOMBU SNAKE

12PTS

SUPPORT, HEX, ENLIGHTENED, OUTLAWS, NAZOMBU, CONSTRUCT, MUTATION, WYLDBORNE, MERCENARY, TAINTED



v3.04c

FRENZIED ATTACK

SPECIAL, BRUTAL
LETHAL

	RNG	PRC	ROA
FRENZIED ATTACK SPECIAL, BRUTAL LETHAL	-	-3	1
SPIKE TAILS	1"	-1	2
-			
-			

NAZOMBU SNAKE

1 x

4

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

- METTLE**, (For more details see p.12 of the Rules)
- DURABLE**: This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.
- ELUSIVE**: Backstab Reactions against this Unit suffer a -4 penalty.
- FICKLE**: This Unit must pay an additional Action Point to make Special Actions (including using weapons with the Special Quality).
- FRENZY**: For each Critical Success this Model rolls during a Fight Check, this Model may make an additional Attack as a Free Strike Action (or Free Special Action if the Attack had the Special Quality, even though not normally permitted). This additional Attack is still subject to Frenzy.
- MONSTROUS**: If an enemy Unit takes a Morale Check within 5" of this Unit, the Morale Check must be re-rolled if successful.
- TRAILFINDER**: After both sides are deployed, starting with Player B, each player may choose one of their Units with the Trailfinder make a Free Run Action with it. This does not count as the unit's Activation. Trailfinder selection and movement alternates and continues until all Units with Trailfinder have been moved once.
- XL BASED UNIT**: This Unit has a Size 4 Base and can never be Hunkered. It ignores the Fatal Quality.