## KREECHUR

Specialist, Legendary, Hex, Mutation, Hex Beast, Ram, Tainted

> SWALLOW WHOLE Special, Heavy, Fatal

> > HEAVY FIST BRUTAL

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**13**PTS

## KREECHUR

## THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

METTLE, (For more details see p.12 of the Rules)

DURABLE: This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.

EYE FOR THE SOFT PARTS: After resolving one or more successful wounds on the target with a Focussed Action that has the Brutal Quality, the target receives a further two wounds on the same Unit, rather than the usual additional single wound. This Unit cannot benefit from the Expose Their Weakness rule.

HARDY: The Unit may re-roll failed Grit checks, unless the attack has the Blast or Torrent Quality.

LOYAL COMPANION (THIRD MAN): The Third Man is the Companion for this Unit. This Unit may only use weapons with the Special quality if it is within 10° of a Companion. REACTION - If a Companion is the Initial Target of an attack and this Unit is within 5° of it, this Unit becomes the Initial Target of the attack instead. Still calculate range, Line of Sight etc to a Companion but resolve the Grit Check on this Unit.

MONSTROUS: If an enemy Unit takes a Morale Check within 5" of this Unit, the Morale Check must be re-rolled if sucessful.

VOLATILE: If this Model is Wounded, before it is removed, all Models within 2" receive the Hazard Condition.

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