REAVER HARRIERS

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v3.04d

HANDS, HEX, MUTATION, DARK NATION, TAINTED

A5



REAVER HARRIERS

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

SURE FOOT: The Unit ignores the penalty for Uneven Ground and may re-roll Quick Checks.

TRAILFINDER: After both sides are deployed, starting with Player B, each player may choose one of their Units with the Trailfinder make a Free Run Action with it. This does not count as the unit's Activation. Trailfinder selection and movement alternates and continues until all Units with Trailfinder have been moved once.



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