

DIXIE SNIPERS

TROOPS, OUTLAWS, HUMAN, CONFEDERATE

3PTS
PER MODEL



DIXIE SNIPERS

3-6 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

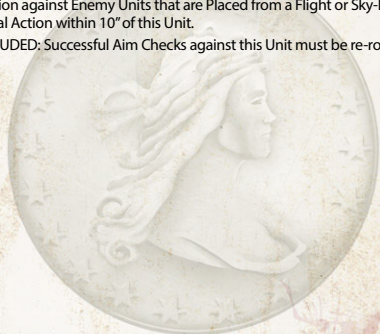
DEADEYED: This Unit may target Units with the Target Priority rule, even if they are more than 5" away (subject to range and Line of Sight as normal). Once each Round this Unit may make a Go On Lookout Special Action for Free.

LONG SHOT: This Unit ignores long range penalties for Shoot Actions. If this Unit has the On Lookout Condition it may make a Give 'Em Hell Reaction against Enemy Units that are Placed from a Flight or Sky-Leap Special Action within 10" of this Unit.

SHROUDED: Successful Aim Checks against this Unit must be re-rolled.



v3.04c



		RNG	PRC	ROA	
RIFLE	-		20"	-1	1
SIDEARM	-		5"	0	1
CLOSE WORK	-		-	0	1
-2 PIERCE					
BASIC MELEE ATTACK	-		-	0	1