

DEPUTISED SHARPSHOOTERS

HANDS, LAWMEN, HUMAN, DEPUTY

2PTS
PER MODEL



DEPUTISED SHARPSHOOTERS

3-6 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

DEAD OR ALIVE: While making Actions against a Stunned or Disordered Model, this Unit gains the Lethal quality on Melee Weapons.

TWITCHY: This Unit takes Morale checks after suffering two or more wounds rather than three or more as usual. This Unit may not re-roll failed Morale checks.



v3.04c



		RNG	PRC	ROA	
RIFLE	-		20"	-1	1
SIDEARM	-		5"	0	1
CLOSE WORK	-		-	-	-
-2 PIERCE					
BASIC MELEE ATTACK	-		-	0	1