

MANABA THE OATH KEEPER

11PTS

FACE, LEGENDARY, WARRIOR NATION, SPIRIT WALKER,
PEYASA, FLIGHT, MYTH



MANABA THE OATH KEEPER

1 x

2

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

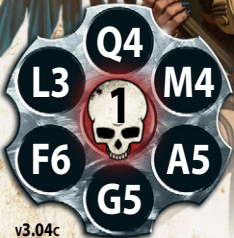
CHILD OF THE GREAT SPIRIT: The Unit may not be included in a Force with TAINED units.

DEATH FROM ABOVE: This Unit may end a Flight Special Action Engaged in combat. If it does so it may make an immediate Fight Special Action for 1 Action Point (regardless if it has already made this Special Action this Activation).

ELUSIVE: Backstab Reactions against this Unit suffer a -4 penalty.

FLIGHT OR FIGHT: REACTION - When this Unit is the target of a Charge Action, this Unit may spend a point of Fortune to immediately be placed up to d5+2" from its current position. This placement must be to a point directly away from the charging Unit. This placement cannot be into Impossible terrain or cause the Unit to be Engaged.

PARRY: REACTION - After Hits have been Allocated from a Strike Action to this Unit, the Initial Target makes a Fight Check. For each point this check exceeds ten, add +1 to the Unit's Grit for the duration of that Strike Action. Any Conditions that would be applied by the Strike Action on a Hit are not applied if the Grit check is passed.



v3.04c

CHETAN SPEAR

REFINED, THROWN

LETHAL

RNG PRC ROA

2" -2 1

SHARP TALON

LETHAL

- 0 2

BLADES

REFINED

-1 PIERCE

1" 0 2

