

KAGA BROTHERS

6PTS
PER MODEL

SPECIALIST, WARRIOR NATION, HUMAN, KAGA, FIRE
TEAM



KAGA BROTHERS

1-3 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TARGET PRIORITY, (For more details see p.12 of the Rules)

CHILD OF THE GREAT SPIRIT: The Unit may not be included in a Force with TAINTED units.

IMMUNE TO PAIN: The Hazard Condition has no effect on this Unit and if applied is immediately removed. This Unit may ignore the first point of Piercing from an attack, unless the attack has the Blast or Torrent Quality.

KAGA WARPAIN: Models in this Unit gains +1 Grit while in base contact with (or embarked on) another friendly Model with this rule. This Unit may re-roll Mind Checks to hold their nerve for Give 'Em Hell Reactions. Transport Units with this rule may only carry Units that also have this rule.

TRAILFINDER: After both sides are deployed, starting with Player B, each player may choose one of their Units with the Trailfinder make a Free Run Action with it. This does not count as the unit's Activation. Trailfinder selection and movement alternates and continues until all Units with Trailfinder have been moved once.



v3.04c

GATLING GUN SPECIAL, BRUTAL

	RNG	PRC	ROA
	15"	-1	3

BASIC MELEE ATTACK

	-	0	1
--	---	---	---