

HUNTING WOLVES

SUPPORT, WARRIOR NATION, WOLF

3PTS
PER MODEL



HUNTING WOLVES

2-6 x

25

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

AGILE: This Model passes Quick Checks for climbing and jumping automatically and may re-roll failed Grit Checks from falling.

COORDINATED ATTACKS: If the Initial target of a Model in the Unit's Strike Action is engaged with another Model in this Unit, it may reroll any failed Strike rolls without spending fortune.

NIMBLE: Models in this Unit move as if they were mounted on a round base and do not use the Turning Template. This Unit can never be Hunkered.

SURE FOOT: The Unit ignores the penalty for Uneven Ground and may re-roll Quick Checks.

TRAILFINDER: After both sides are deployed, starting with Player B, each player may choose one of their Units with the Trailfinder make a Free Run Action with it. This does not count as the unit's Activation. Trailfinder selection and movement alternates and continues until all Units with Trailfinder have been moved once.

Q6
L2
M3
F5
A1
G3

v3.04c

TEETH & CLAWS

TANGLE

	RNG	PRC	ROA
///	-	0	2