

PLAINS STALKERS

HANDS, WARRIOR NATION, HUMAN

4PTS
PER MODEL



PLAINS STALKERS

3-6 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

CHILD OF THE GREAT SPIRIT: The Unit may not be included in a Force with TAINTED units.

HARDY: The Unit may re-roll failed Grit checks, unless the attack has the Blast or Torrent Quality.

SMOKESCREEN: SPECIAL ACTION - If the Unit successfully passes an Aim Check it may target a point in the Play Area within 10" + Aim. Place a Blast template at the point nominated. The template remains in place until the end of the Round. While in play, the template is considered Area Terrain and any Model touching the template is Obscured and Disordered. If a Model Moves away from the template it ceases to be Obscured but remains Disordered. Furthermore, the template counts as a Size 4 piece of Area Terrain providing cover as normal.



v3.04c

TRIBAL RANGED WEAPON

FATAL ✘



RNG PRC ROA

15" 0 1

TRIBAL MELEE WEAPON

THROWN

FATAL ✘



1" 0 1