

PLAINS WARRIORS

HANDS, WARRIOR NATION, HUMAN

4PTS
PER MODEL



PLAINS WARRIORS

3-6 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

CHILD OF THE GREAT SPIRIT: The Unit may not be included in a Force with TAINTED units.

HARDY: The Unit may re-roll failed Grit checks, unless the attack has the Blast or Torrent Quality.

TRAILFINDER: After both sides are deployed, starting with Player B, each player may choose one of their Units with the Trailfinder make a Free Run Action with it. This does not count as the unit's Activation. Trailfinder selection and movement alternates and continues until all Units with Trailfinder have been moved once.



v3.04c

PISTOL
CLOSE WORK, REFINED
-1 PIERCE ✖



RNG PRC ROA

10" 0 1

TRIBAL MELEE WEAPONS
THROWN
FATAL ✖



1" 0 2

