

# EMILY NOUGUIER

8PTS

FACE, ENLIGHTENED, OUTLAWS, HUMAN, MERCENARY



v3.04c

## SERVO-CLAW

REFINED, SPECIAL, TANGLE  
-3 PIERCE

## BASIC MELEE ATTACK

RNG PRC ROA

1" 0 1

- 0 1

# EMILY NOUGUIER

1 x

1

## THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY;** (For more details see p.12 of the Rules)

**JURY-RIG AUTOMATA : SPECIAL ACTION** - This Unit must successfully pass a Mind Check to affect an AUTOMATA Unit within 5". The affected Unit returns a Model previously destroyed in the Adventure to their Unit, to be placed in coherency. The Model added cannot bring the number of Models in the Unit greater than the Unit's maximum number of Models. If the Check fails the AUTOMATA Unit is Stunned.

**OVERRIDE AUTOMATA: SPECIAL ACTION** - This Unit may target an AUTOMATA Unit (friend or foe) within 5". That targeted Unit must make a Mind Check. If the Check is passed, nothing happens. If the Check fails, a Model in that Unit (or the entire unit, if friendly) is Compelled and must immediately make a Move or Combat Action of this Unit's choice. This is a Free Action which cannot be Focused or use Fortune. For the duration of this Action, the Compelled Unit or Model counts as friendly to this Unit. You cannot compel Models with the LEGENDARY trait.

**REPAIR:** Any STRUCTURE, ARTEFACT or friendly MACHINE or CONSTRUCT Unit (excluding this unit) within 7" may re-roll failed Grit checks unless the Attack has the Shock or Shred Qualities.

