

NIKOLAI TESLA

22PTS



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1 x

2

COMMANDER, UNION, HUMAN, AGENT



v3.04c

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

COMMAND, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY: (For more details see p.12 of the Rules)

CHAIN OF COMMAND: Provided there is another Unit from its Detachment within 12", this Unit restores its Fortune at the end of its Activation as normal. Otherwise this Unit automatically restores its Fortune at the end of the Round. This Unit's Fortune cannot be used by another Unit with the COMMANDER or BOSS trait.

HONOUR BEFORE AMBITION: This Unit may replace its BOSS or COMMANDER Trait for the FACE Trait. It no longer counts as a BOSS Unit and replaces the Largesse and Command Rules with Teamwork if it has them. This Unit may no longer lead a Posse or Detachment if it does so.

IMPERVIOUS: The Unit ignores the Fatal Quality and negative Piercing modifiers when taking Grit Checks.

MAGNETIC ATTRACTION: The Unit may make a single Free Run Action each Activation provided the Move is in a straight line towards a Model within 10" with the CONSTRUCT, or MACHINE Traits.

PRODIGIOUS: This Unit gains +3 for Focused Action checks rather than the usual +2.

SKY-LEAP: This Unit may make a Sky-Leap Special Action. Units making a Sky-Leap may be placed up to 7" from its position at the start of the Action. Ignore any terrain restrictions on the movement but the Unit must not end their Sky-Leap in Impassable terrain or Engaged in combat. You cannot Focus a Sky-Leap Action.

TESLA MASTERWORK: The Stun and Disorder Conditions do not cause Attribute penalties to be suffered by this unit, though they still count as having received the appropriate Condition.

SHOCK GAUNTLETS

BRUTAL, REFINED

SHOCK ⚡



RNG PRC ROA

1" -1 2

GALVANIC DISCHARGE

SPECIAL, BRUTAL

SHOCK ⚡



7" -1 3

