

JIM PETERSEN**13PTS**FACE, OUTLAWS, HUMAN, REGULATORS, MERCENARY,
COWBOYS**JIM PETERSEN**

1 x

1



v3.04c

VOLCANIC PISTOLS

CLOSE WORK

HAZARDOUS

	RNG	PRC	ROA
	10"	-1	3

BLADE

REFINED

-1 PIERCE

	1"	0	1
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KETCHUM GRENADE

STUN, BLAST

	7"	-1	1
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THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

IMPERVIOUS: The Unit ignores the Fatal Quality and negative Piercing modifiers when taking Grit Checks.

PRODIGIOUS: This Unit gains +3 for Focused Action checks rather than the usual +2.

SPLIT SHOT: This Unit may target different Units with each die from their weapon's Rate of Attack in a Shoot Action rather than having to resolve them against a single target Unit.

UNDERCOVER: The Unit must be held in Reserve. Once available the Unit is deployed anywhere in the Play Area. You must deploy at least 12" from an enemy Unit and cannot deploy into a transport. Unless it is within 8" and Line of Sight, this Unit cannot be nominated as the Initial Target of an attack by any HUMAN enemy Units unless that Unit first successfully passes a Mind Check.

