

# JOSE CHAVEZ Y CHAVEZ

10PTS

FACE, OUTLAWS, HUMAN, MERCENARY, GOLDEN ARMY, REGULATORS



# JOSE CHAVEZ Y CHAVEZ

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## THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY,** (For more details see p.12 of the Rules)

**BULLRUSH:** This Unit may Focus the Free Strike Action in a Charge Special Action for free.

**DEATH-DEALER:** When this Unit it is Engaged with more than one Model, all this Unit's Melee Weapons gain -1 Piercing and the Brutal Quality. If the Attack already has Brutal, it gains Lethal instead. If it also has the Lethal Quality, it gains Fatal instead. Weapons that gain one or more of these qualities on a Critical Success only benefit from having those qualities for Death-Dealer on a Critical Success.

**QUICK STRIKE:** Once per Activation if this Unit successfully hits with a Strike Action, it may make a second Strike Action at the same or a different target Unit for one Action Point rather than the usual two for a repeated Action.



v3.04c

		RNG	PRC	ROA
<b>MACHETTE</b>				
-	///	1"	-1	2
<b>BRUTAL</b> ⚔				
<b>BLASTER PISTOLS</b>				
CLOSE WORK	🎯	10"	-1	2
<b>STUN</b> ⚔				
<b>THROWING KNIVES</b>				
THROWN	///	-	0	3
<b>-1 PIERCE</b> ⚔				

