EDUARD COSTA

v3.040

Face, Legendary, Outlaws, Human, Automata, Conquistadores, Mounted, Blackhoof



EDUARD COSTA

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, (For more details see p.12 of the Rules)

COUNTER INTELLIGENCE: For each Unit in the Force that has this rule, once both sides have deployed but before any Trailfinder moves have been made, the players take it in Rounds (in initiative order) to redeploy a single Unit within their Deployment Zone if they wish. Each additional instance of Counter Intelligence in a Force allows an additional Unit to be redeployed. Each Unit may only be redeployed once.

DURABLE: This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.

NIMBLE: Models in this Unit move as if they were mounted on a round base and do not use the Turning Template. This Unit can never be Hunkered.

 GOLDEN RIFLE Ammo CLIP
 20"
 -1
 1

 ESPADA DE VIDA FATAL W
 1"
 -1
 1

 GOLDEN PISTOL Ammo CLIP, CLOSE WORK
 10"
 -1
 1

RNG

ROA

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