

SOFIA ANTONIELA

12PTS

FACE, OUTLAWS, ALLIANCE, HUMAN, GOLDEN ARMY,
SOILED DOVE, ESPINOSA**SOFIA ANTONIELA**

1 x

1



v3.04c

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

DEADEYED: This Unit may target Units with the Target Priority rule, even if they are more than 5" away (subject to range and Line of Sight as normal). Once each Round this Unit may make a Go On Lookout Special Action for Free.

FORM UP ON ME: After both sides have deployed, this Unit and a TROOPS or HANDS Unit within 3" may immediately make the same Free Move Action. This does not count as either Unit's Activation.

SPECIAL ACTION - A TROOPS or HANDS Unit within 3" of this Unit may immediately make a Free Move Action. This does not count as that Unit's Activation. Once complete, either Unit may add or remove the Hunkered Condition from itself even if in contact with terrain.

TREASURE HUNTER: This Unit and Units with the MERCENARY Trait within 7" of this Unit may re-roll failed Morale Checks. This Unit adds +1 to the number of Adventure Cards in a player's hand. Should this Unit be destroyed, the bonus is lost at the end of the Resolution Phase. This ability does not stack so multiple Treasure Hunter skills in a Force still only confers +1 to the hand size in total.

GRITO DE DOLORES: SPECIAL ACTION - A single GOLDEN ARMY Unit within 7" of this Unit may gain +1 Fortune and +1 Limit for the remainder of the Round. Each GOLDEN ARMY Unit may only benefit from this rule once per Round.

BLAZING RIFLE

HAZARDOUS

RNG PRC ROA

RNG	PRC	ROA
20"	-1	2
5"	0	1
-	0	1

SIDEARM

CLOSE WORK

-2 PIERCE

BASIC MELEE ATTACK