

# VIVIAN ESPINOSA

11PTS

FACE, OUTLAWS, ALLIANCE, MUTATION, HEX BEAST,  
GOLDEN ARMY, ESPINOSA, TAINTED



# VIVIAN ESPINOSA

1 x

2

## THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY,** (For more details see p.12 of the Rules)

**DEATH-DEALER:** When this Unit it is Engaged with more than one Model, all this Unit's Melee Weapons gain -1 Piercing and the Brutal Quality. If the Attack already has Brutal, it gains Lethal instead. If it also has the Lethal Quality, it gains Fatal instead. Weapons that gain one or more of these qualities on a Critical Success only benefit from having those qualities for Death-Dealer on a Critical Success.

**DURABLE:** This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.

**LOYAL COMPANION (SOFIA ANTONIELA):** Sofia Antonielia is the Companion for this Unit. This Unit may only use weapons with the Special quality if it is within 10" of a Companion. **REACTION** - If a Companion is the Initial Target of an attack and this Unit is within 5" of it, this Unit becomes the Initial Target of the attack instead. Still calculate range, Line of Sight etc to a Companion but resolve the Grit Check on this Unit.

**MONSTROUS:** If an enemy Unit takes a Morale Check within 5" of this Unit, the Morale Check must be re-rolled if successful.

**VOLATILE:** If this Model is Wounded, before it is removed, all Models within 2" receive the Hazard Condition.



Q4  
L3  
M2  
F6  
A4  
G6

v3.04c

### HAMMERHANDS

STUN

BRUTAL



RNG PRC ROA

- 0 2

### FRENZIED ATTACK

SPECIAL, BRUTAL

LETHAL



- -3 1

