

# FLOWING RIVER

14PTS

# FLOWING RIVER

1 x

2

FACE, LEGENDARY, OUTLAWS, CERULEAN CLADE,  
MERCENARY, WAYWARD EIGHT



v3.04c

**CLADE AXES**  
REFINED  
FATAL

	RNG	PRC	ROA
	-	-2	2

### THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY,** (For more details see p.12 of the Rules)

**AGILE:** This Model passes Quick Checks for climbing and jumping automatically and may re-roll failed Grit Checks from falling.

**BOUNDING STRIKE:** If this Unit wounds an enemy Model with a Strike Action, this Unit may be placed up to half its Quickness value from its current position.

**DERRING-DO:** The Unit may choose to count the Guts bonus provided by a single Adventure Card played during their Activation as being +1 Limit instead of the actual bonus printed on the card.

**PRODIGIOUS:** This Unit gains +3 for Focused checks rather than the usual +2.

**QUICK STRIKE:** Once per Activation if this Unit successfully hits with a Strike Action, it may make a second Strike Action at the same or a different target Unit for one Action Point rather than the usual two for a repeated Action.

**STONE COLD KILLER:** Any time this Unit destroys an enemy model, it receives an additional Action Point for this Activation. The unit's Action Limit still applies.

