BRUTUS

Specialist, Legendary, Outlaws, Automata, Machine, Mercenary, Deadly Seven, K9 Simulacra



BRUTUS

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

DURABLE: This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.

COUNTER STRIKE: REACTION - When an enemy Unit has made a Strike Action against this Unit and all required Grit checks have been resolved, any surviving Models in this Unit may immediately make a Free Strike Action with a Rate of Attack of 1 against the enemy Unit that attacked them.

LOYAL COMPANION (EARLE SHEPHERD): Earle Shepherd is the Companion for this Unit. This Unit may only use weapons with the Special quality if it is within 10° of a Companion. REACTION - If a Companion is the Initial Target of an attack and this Unit is within 5" of it, this Unit becomes the Initial Target of the attack instead. Still calculate range, Line of Sight etc to a Companion but resolve the Grit Check on this Unit.

RAPID: When this Unit makes a Focused Move Action, or the Free Move Action as part of a Charge it moves an additional 3" instead of the normal 2". It also adds +1 to any Sprint rolls it makes.

SURE FOOT: The Unit ignores the penalty for Uneven Ground and may re-roll Quick Checks.

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STEEL JAWS

SPECIAL, BRUTAL

FTHAL W

FRENZIED ATTACK

RNG PRC ROA

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