

	RAZOR CLAWS BRUTAL LETHAL	RNG 1"	PRC -1	ROA 3	
	"SAW BOSS" THROWN		-2	1	
~					
TOUE					

KODIAK

THIS UNIT HAS THE POLLOWING SPECIAL RILES:

TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY, (For more details see p.12 of the Rules)

FAVOURTHE BOLD: Once per Activation, if this Unit wipes out the last Model in an enemy Unit with a Combat Action this Unit gains +1 Fortune (even if they do not have a Fortune value). Unspent Fortune remains until the end of that Round.

FORCEFUL STRIKE: Once during its Activation after making a Fight Check, this Unit may spend 1 Action Point to increase the Piercing of a Melee weapon by 2 for that attack.

FRENZY: For each Critical Success this Model rolls during a Fight Check, this Model may make an additional Attack as a Free Strike Action (or Free Special Action if the Attack had the Special Quality, even though not normally permitted). This additional Attack is still subject to Frenzy.

HARDY: The Unit may re-roll failed Grit checks, unless the attack has the Blast or Torrent Quality.

QUICK STRIKE: Once per Activation if this Unit successfully hits with a Strike Action, it may make a second Strike Action at the same or a different larget Unit for one Action Point rather than the usual two for a repeated Action.

SURE FOOT: The Unit ignores the penalty for Uneven Ground and may re-roll Quick Checks.

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