

RAIDER GUNMEN

HANDS, OUTLAWS, HUMAN, MERCENARY

3PTS
PER MODEL



RAIDER GUNMEN

3-6 x

1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

SKIRMISHERS: The Unit has a Unit Coherency of 4".



SIDEARM
CLOSE WORK
-2 PIERCE 

RNG PRC ROA

5" 0 1

RIFLE

- 

20" -1 1

BASIC MELEE ATTACK

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- 0 1