

# K9 GUARD DOG

3PTS

SPECIALIST, HEX, AUTOMATA, MACHINE, K9 SIMULACRA



# K9 GUARD DOG

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## THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

**TARGET PRIORITY,** (For more details see p.12 of the Rules)

**COUNTER STRIKE: REACTION** - When an enemy Unit has made a Strike Action against this Unit and all required Grit checks have been resolved, any surviving Models in this Unit may immediately make a Free Strike Action with a Rate of Attack of 1 against the enemy Unit that attacked them.

**DURABLE:** This Unit may ignore the first point of Piercing from an attack, unless it has the Brutal, Blast or Torrent Quality.

**ON GUARD: REACTION** - If a friendly Unit within 3" is nominated as the Initial Target of an attack, this Unit becomes the Initial Target of the attack instead. If this occurs, you must still calculate range, Line of Sight etc to the original Initial Target but resolve the Grit Check on this Unit instead.

**RAPID:** When this Unit makes a Focused Move Action, or the Free Move Action as part of a Charge it moves an additional 3" instead of the normal 2". It also adds +1 to any Sprint rolls it makes.



v3.04c

## STEEL JAWS

RNG PRC ROA

	RNG	PRC	ROA
STEEL JAWS	-	0	2
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