

ERNESTO VOLK

11PTS

FACE, ENLIGHTENED, HUMAN, DOCTOR, AGENT, SOUL
HUNTER**ERNESTO VOLK**

1 x 1

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:**TEAMWORK, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY,** (For more details see p.12 of the Rules)**BULLRUSH:** This Unit may Focus the Free Strike Action in a Charge Special Action for free.**ENGULFING SHOT:** Each time this Unit successfully makes a Shoot Action with a Blast or Template weapon, it may spend an additional Action Point to ignore Obscured penalties to Aim Checks.**FAVOUR THE BOLD:** Once per Activation, if this Unit wipes out the last Model in an enemy Unit with a Combat Action this Unit gains +1 Fortune (even if they do not have a Fortune value). Unspent Fortune remains until the end of that Round.**PRODIGIOUS:** This Unit gains +3 for Focused Action checks rather than the usual +2.**QUICK STRIKE:** Once per Activation if this Unit successfully hits with a Strike Action, it may make a second Strike Action at the same or a different target Unit for one Action Point rather than the usual two for a repeated Action.**SOUL HUNTER:** SOUL HUNTER: At the end of this unit's Activation, one Stunned or Disordered enemy SPIRIT Model within 3" of this Model is immediately destroyed. This cannot affect LEGENDARY Units.

v3.04c

WYRD-PLASM EJECTORTORRENT, TANGLE, REFINED
ATTUNED

	RNG	PRC	ROA
	-	0	1

SHOCK GAUNTLETSBRUTAL, REFINED
SHOCK

	1"	-1	2
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