

**BURSON CARPATHIAN**

20PTS

COMMANDER, ENLIGHTENED, HUMAN, DOCTOR, TAINTED

**BURSON CARPATHIAN**

1 x

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**THIS UNIT HAS THE FOLLOWING SPECIAL RULES:**

**COMMAND, METTLE, THE QUICK AND THE DEAD, TARGET PRIORITY,** (For more details see p.12 of the Rules)

**CARPATHOGEN: SPECIAL ACTION** - This Unit must successfully pass a Mind Check to affect all **CONSTRUCT** Units within 7". The affected Units each return a Model previously destroyed in the Adventure to their Unit, to be placed in coherency. The Model added cannot bring the number of Models in the Unit greater than the Unit's starting number of Models. This rule does not apply to **MOUNTED** Units or Units that have been completely destroyed.

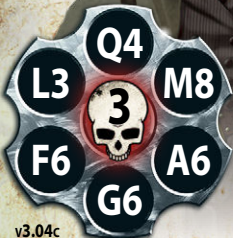
**CHAIN OF COMMAND:** Provided there is another Unit from its Detachment within 12"; this Unit restores its Fortune at the end of its Activation as normal. Otherwise this Unit automatically restores its Fortune at the end of the Round. This Unit's Fortune cannot be used by another Unit with the **COMMANDER** or **BOSS** trait.

**DARK COUNCIL: SPECIAL ACTION** - This Unit may target a **TAINTED** Unit (friend or foe) within 7". That targeted Unit must make a Mind Check. If the Check is passed, nothing happens. If the Check fails, a Model in that Unit (or the entire unit, if friendly) is Compelled and must immediately make a Move or Combat Action of this Unit's choice. This is a Free Action which cannot be Focused or use Fortune. For the duration of this Action, the Compelled Unit counts as friendly to this Unit.

**IMPERFECT CREATIONS:** Any friendly **CONSTRUCT** Unit within 15" using the Mettle rule, counts their Limit value as double when calculating how many Wounds they can receive from an attack.

**PRODIGIOUS:** This Unit gains +3 for Focused Action checks rather than the usual +2.

**SHREWD STRATEGIST: SPECIAL ACTION** - Look at the top card from either their Adventure Deck or their Action Deck. They may discard the card or return it to the top of the deck.



v3.04c

**ATOMIC BLUNDERBUSS**HAZARDOUS, TORRENT  
BRUTAL

|  | RNG | PRC | ROA |
|--|-----|-----|-----|
|  | -   | -2  | 1   |

**IONIC PISTOL**CLOSE WORK  
SHOCK

|  |     |    |   |
|--|-----|----|---|
|  | 10" | -1 | 1 |
|--|-----|----|---|

**BIONIC ARM**REFINED  
BRUTAL

|  |   |   |   |
|--|---|---|---|
|  | - | 0 | 1 |
|--|---|---|---|

