

NADRAGEEL

10PTS

SPECIALIST, HEX, MUTATION, NAZOMBU, DARK NATION,
WYLDBORNE, TAINTED



Q6
L2 M1
F5 A1
G5

v3.04c

FANGED MAW
BRUTAL, TANGLE, REFINED
FATAL

	RNG	PRC	ROA
	-	-1	1
-			
-			
-			

NADRAGEEL

1 x

2

THIS UNIT HAS THE FOLLOWING SPECIAL RULES:

TARGET PRIORITY, THE QUICK AND THE DEAD

COMPEL: SPECIAL ACTION - This Unit may target a Unit within 10". This Unit must make a Mind Check minus the half Initial Target's Mind Attribute. If the Check is failed, nothing happens. If the Check passes, a Model in that Target Unit (all Models if friendly) is Compelled and must immediately make a Move or Combat Action of this Unit's choice. This is a Free Action which cannot be Focused or use Fortune. For the duration of the Action, the Compelled Model counts as friendly to this Unit. You cannot Compel AUTOMATA or LEGENDARY Units.

ELUSIVE: Backstab Reactions against this Unit suffer a -4 penalty.

EYE FOR THE SOFT PARTS: After resolving one or more successful wounds on the target with a Focussed Action that has the Brutal Quality, the target receives a further two wounds on the same Unit, rather than the usual additional single wound. This Unit cannot benefit from the Expose Their Weakness rule.

MONSTROUS: If an enemy Unit takes a Morale Check within 5" of this Unit, the Morale Check must be re-rolled if successful.

SURE FOOT: The Unit ignores the penalty for Uneven Ground and may re-roll Quick Checks.

