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WEX991399025



WILD WEST EXODUS



RED OAK BANK

PART OF THE **DYSTOPIAN AGE**



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@WARCRADLESTUDIOS



WARNING! NOT A TOY. AGE 14+
 HOBBY GAMING PRODUCT
 CONTAINS SMALL PARTS



ACHTUNG! KEIN SPIELZEUG. ALTER 14+
 HOBBY SPIELPRODUCT
 ENTHÄLT KLEINE TEILE



PRECAUCIÓN! NO ES UN JUGUETE EDADES. 14+
 PRODUCTO DE HOBBY
 CONTIENE PIEZAS PEQUEÑAS



ATTENTION! PAS UN JOUET. ANS 14+
 PRODUIT DE JEU HOBBY
 CONTIENT DE PETITES PIÈCES

THIS PRODUCT CONTAINS MEDIUM DENSITY FIBREBOARD (CLASS E1)

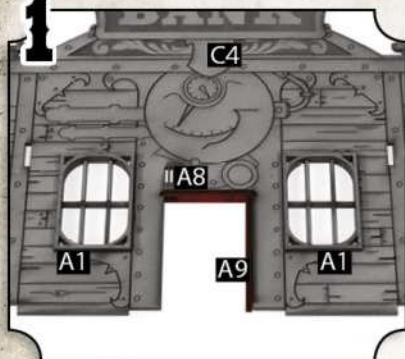


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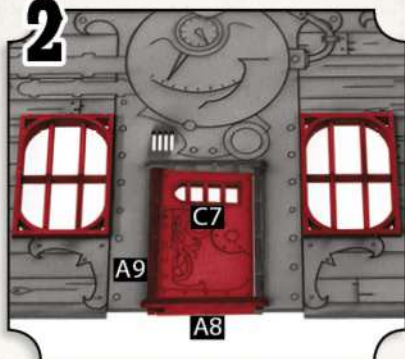
Parts may need careful removal from the MDF boards with a scalpel, and light sanding of any rough edges. We recommend testing assembling sections before permanently gluing together.

1



- Glue 2x A1 onto C4 where shown.
- Insert A8 then A9.
- Push A8 as far right as possible.

2



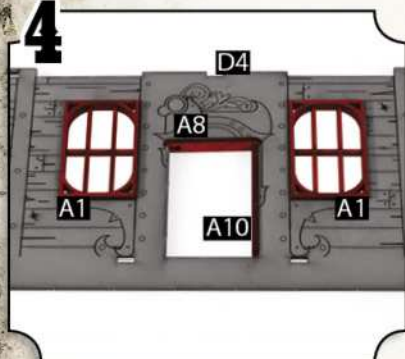
- Glue a second A9 on the other side of the doorway.
- Hold C7 & A8 together and push into place.

3



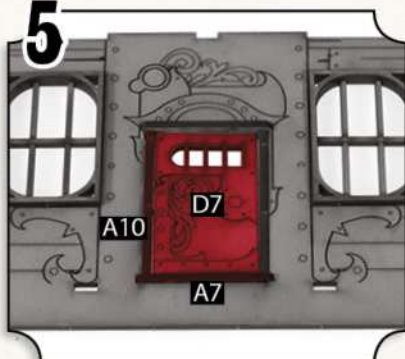
- Glue E9 & F3 where shown.
- E11 can be glued in position beside either door.

4



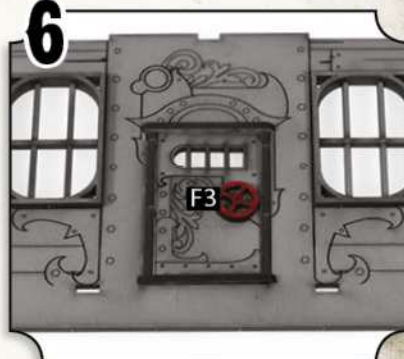
- Glue 2x A1 onto D4 where shown.
- Insert A8 then A10, making sure the notch at the bottom of A10 faces towards you.
- Push A8 as far right as possible.

5



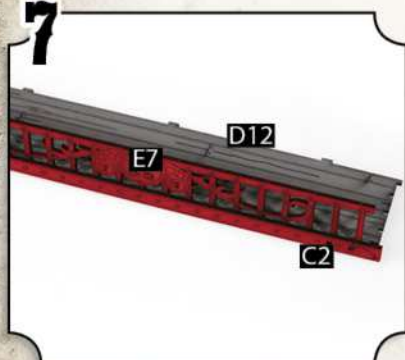
- Glue a second A10 on the other side of the doorway, notch facing the same way as Step 4.
- Hold D7 & A7 together and push into place.

6



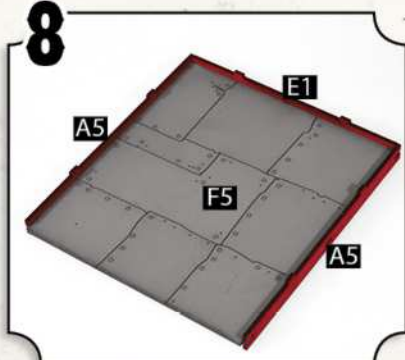
- Glue F3 where shown.

7



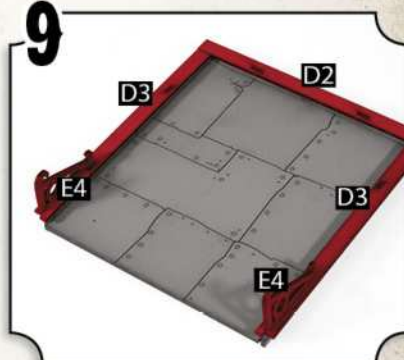
- Connect E7 to the front of D12.
- Connect C2 to D12.

8



- Connect 2x A5 & E1 to F5.

9

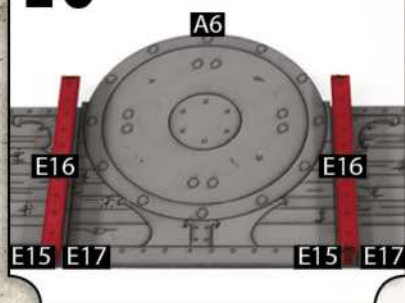


- Connect each D3 to each A5, the corner notch on D3 should be facing outwards as shown.
- Connect D2 to E1.
- Connect E4s to D3s.



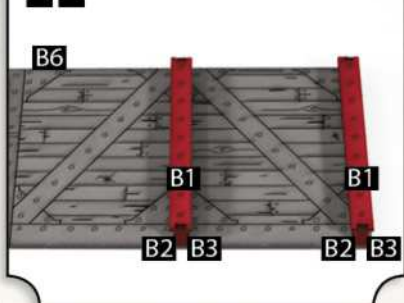
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10



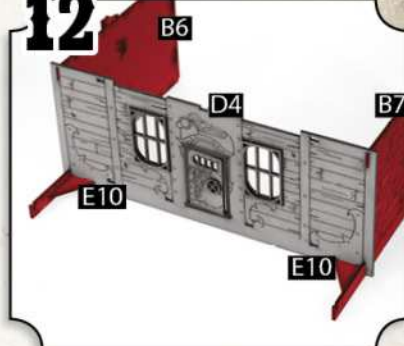
- Glue E15 to E17.
- Connect E16 to E15 & E17 to create a tall buttress.
- Connect to the left side of A6.
- Repeat for right side.

11



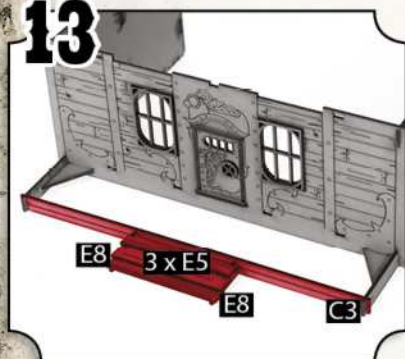
- Glue B2 to B3.
- Connect B1 to B2 & B3 to create a standard buttress.
- Repeat above steps, connect both buttresses to B6 in places shown.
- Repeat on wall B7.

12



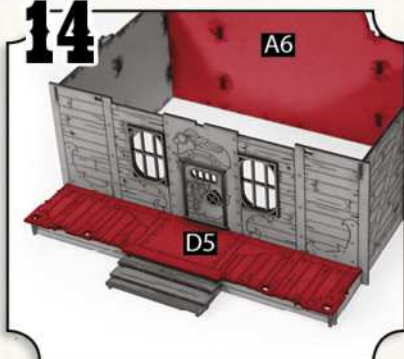
- Connect 2x E10 to D4.
- Connect B6 & B7 to D4.

13



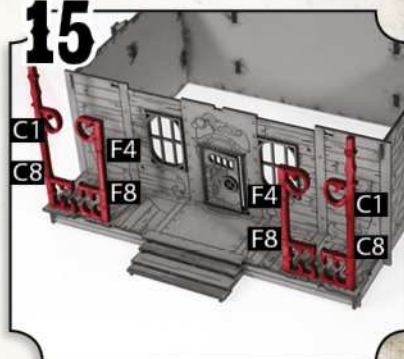
- Connect C3 to B6 & B7.
- Connect 3x E5 to 2x E8 to form the steps.
- Connect steps to C3.

14



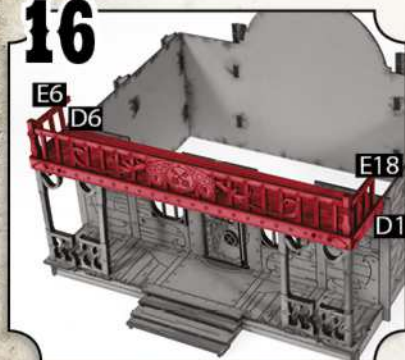
- Connect D5 to D4.
- Glue A6 to B6 & B7.

15



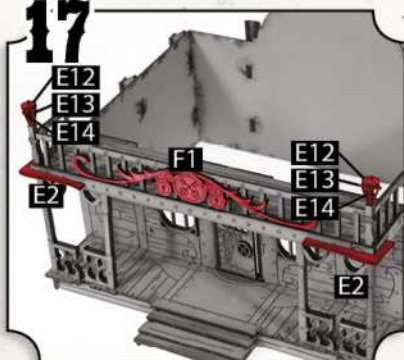
- Glue F4 & F8 together to form inner post.
- Glue C1 & C7 together to form outer post.
- Repeat above 2 steps.
- Glue inner posts where shown.
- Glue outer posts where shown.

16



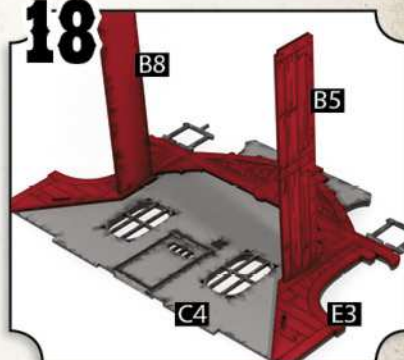
- Connect balcony where shown.
- Connect D1 & D6 to the sides of the balcony.
- Glue E6 and E18 to the balcony.

17



- Slot E14 into E13.
- Glue E12 on top of E13 & E14 to create a lamp.
- Repeat above steps to create a second lamp.
- Glue lamps onto the corners of the balcony.
- Glue 2x E2 & F1 in place where shown.

18

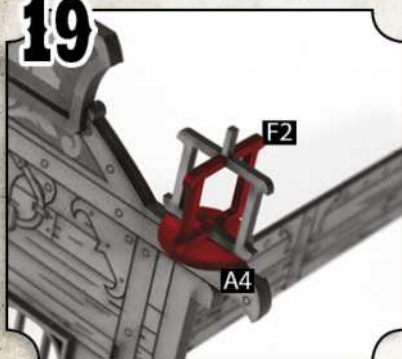


- Glue E3 to the back of C4.
- Push B5 through E3 & C4.
- Push B8 through E3 & C4.



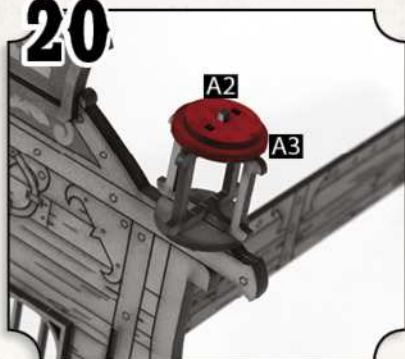
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19



- Slot A4 onto C4.
- Connect F2 where shown.

20



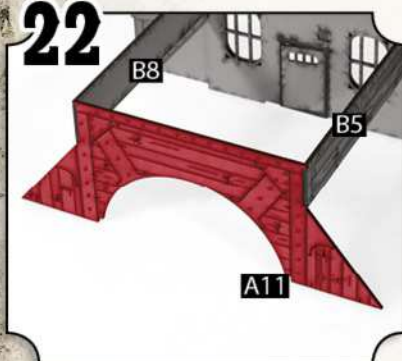
- Connect A3 and then A2 to the top of the lantern.

21



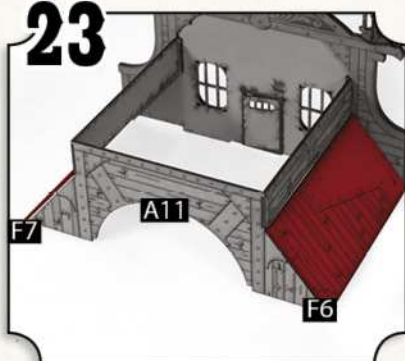
- Connect 2x C6 to A2.
- Connect C5 to A2.
- Repeat for the lantern on the other side.

22



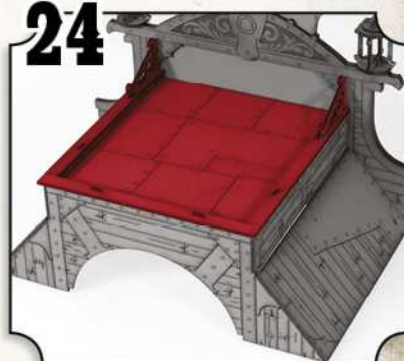
- Glue A11 to B5 & B8.

23



- Connect F6 to the front wall, glue to A11.
- Connect F7 to the front wall, glue to A11.

24



- Carefully insert the roof into the top part of the building (without gluing).

25



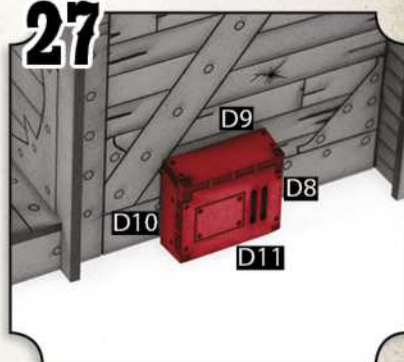
- Carefully place the top of the building onto the base (without gluing).

26



- 'Town Hall' sign is also included to convert your Bank!

27



- Combine D8, D9, D10 & D11.
- Can be placed anywhere on the building.