Auger Warwick Hudson

Mortal . Leader . Auger

MV	CH	CD	RD	AD	SAN	MYTH	WND
4	6	7	6	8	8	3	18

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23 PTS ①

NEUTRONA CADUCEUS – 8 / ARCANE / 10" / Fatigue

HAMMERHAND – 7 / COMBAT / Base / Fatigue

ENTANGLEMENT FIELD – 1
This Model may target an enemy model with the Fatigue condition within 10" and Line of Sight. This Model's controlling player may then move the target 3".

SPECTRAL SUMMONING – 2
(Once per Game) You may immediately bring in an Aetheric Apparition from reserve. It has the Fatigued Condition and must be placed in base contact with this model. If this is not possible the Aetheric Apparition is destroyed.

UNTETHERED AETHER – 2
(Once per Game) All enemy Models within 2" of this model suffer 2 WND, the Fatigued Condition and are Moved 3" directly away from this Model following the Path of Least Resistance.

LEADER
When activated this model gains +1 AP.

SOUL HUNTER
When this Model inflicts WND to a Model with the Myth Trait from an Attack, it inflicts one extra WND.

FINITE PROTOPLASM RESERVOIR
This Model may only Perform one of it's 'Once per Game' Mythos abilities. Choose which one you will be using after Deployment.

ABBERLINE'S AETHERIC ALMANAC
When a friendly Model within 5", including this Model, makes an Arcane attack against a Myth Target it may force the Target to re-roll its defence roll.

v2.00

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NEUTRONA CADUCEUS – 7 / ARCANE / 10" / Fatigue

HAMMERHAND – 9 / COMBAT / Base / Fatigue

ENTANGLEMENT FIELD – 1
This Model may target an enemy model with the Fatigue condition within 10" and Line of Sight. This Model's controlling player may then move the target 3".

LEADER
When activated this model gains +1 AP.

AETHERIC CONNECTION
When this Model is Flipped, Immediately flip the closest friendly Aetheric Apparition Model to it's Altered side.

DON'T CROSS THE STREAMS
If this Model makes a Neutrona Caduceus Attack against a Model that is suffering the Fatigue Condition, after the Attack is resolved, this Model suffers 2 WND that cannot be prevented.

v2.00