



Mercury Jones

Mortal . Deputy

MV	CH	CD	RD	AD
6	8	6	7	6

SAN
7

MYTH
1

WND
15

2

16PTS 1

IRON ASP BATON - 9 / COMBAT / Base / Paralyse

ATOM PISTOL - 8 / RANGE / 10* / Burn

SPRINT - 1

This Model gains +2 to MV and CH Actions for the remainder of this Activation

SMOKEBOMB - 1

Unless already in Hard Cover, models within 8" of this model are considered to be in soft cover until the end of the turn.

JET BOOTS

This Model ignores Difficult Terrain when moving, considers any terrain climbable and automatically passes any Jumping Tests.



Mercury Jones

Mortal . Deputy

MV	CH	CD	RD	AD
7	9	6	7	6

SAN
7

MYTH
1

WND
15

IRON ASP BATON - 9 / COMBAT / Base / Paralyse

ATOM PISTOL - 8 / RANGE / 10* / Burn

ACROPHOBIA

This Model may not climb terrain or make Jumping Tests.

JET BOOTS

This Model ignores Difficult Terrain when moving, considers any terrain climbable and automatically passes any Jumping Tests.