



## Jedrick Powell

Mortal . Sheriff

MV	CH	CD	RD	AD
4	6	7	5	7

SAN	MYTH	WND
6	1	16

3

12pts 1

**RAIL PISTOLS - 8 / RANGE / 10" / Bleed**

**IRON ASP BATON - 8 / COMBAT / Base / Paralysed**

### DUEL WIELD - 1

If this Model inflicts WND with its next Combat Attack, you may perform another Combat Attack against an additional enemy in base contact for free. You may not Attack the same model twice during this activation.

### LET'S GET THIS DONE

After deployment but before the first turn, this model may make a free Move Action.

### YOU'RE COMING WITH ME

If this Model is making a Combat Attack against a target that is Paralysed it may re-roll its Attack dice.



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MV	CH	CD	RD	AD
4	6	6	5	6

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**RAIL PISTOLS - 7 / RANGE / 10" / Bleed**

**IRON ASP BATON - 9 / COMBAT / Base / Paralysed**

### SMACKDOWN - 1

If this Model performs a Mighty Blow it may choose to re-roll its Attack dice.

### DEAD OR ALIVE? DEAD IT IS

If this Model is engaged with an enemy model it may do nothing else except make Combat Attacks with it. If it is engaged with multiple enemy models then it may choose which one to attack.

### THROUGH PASSION I GAIN STRENGTH

At the start of this Models activation it must make a SAN Test, if failed it gains both the Vigour and Burning Condition.