



## Dan Flack

Tainted . Follower . Officer

MV	CH	CD	RD	AD	SAN	MYTH	WND
5	7	8	7	7	7	2	20

3

19PTS 2

**CLAWS - 9 / COMBAT / Base / Blind**

### SPRINT - 1

This Model gains +2 to MV and CH Actions for the remainder of this Activation

### SONAR - 1

This Model does not need Line of Sight to enemy Models in order to declare them as the target of a Charge Action.

### SURVIVOR

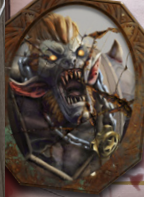
Any non-condition WND suffered by this Model is reduced by 1, to a minimum of 1.

### FEAR

This Model causes Fear.

### WING MEMBRANE

This Model automatically passes any jumping or falling tests it is required to make from any height.



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MV	CH	CD	RD	AD	SAN	MYTH	WND
5	7	9	6	6	7	2	20

**CLAWS - 9 / COMBAT / Base / Blind**

### SPRINT - 1

This Model gains +2 to MV and CH Actions for the remainder of this Activation

### UNBRIDLED RAGE - 1

This Model gains +1 to Combat Attacks until the end of its activation.

### BLESSING OF BELIAL

When this Model flips it regains 2 WND

### LOSS OF CONTROL

When this Model flips it immediately makes a Combat Attack against the closest Engaged Model, if there is more than one Model Engaged you may choose which to attack. This Attack gains a -2 modifier to the roll. This Model then gains the Paralysed Condition.

### SURVIVOR

Any non-condition WND suffered by this Model is reduced by 1, to a minimum of 1.