



## Kitty Page

Mortal . Mechanic . Follower

MV	CH	CD	RD	AD	SAN	MYTH	WND
4	7	6	7	6	6	1	15

3

13pts 1

**NAIL GUN (RANGED) - 8 / RANGE / 6" / Bleed**

**NAIL GUN (COMBAT) - 7 / COMBAT / Base / Paralysed**

### SPRINT - 1

This Model gains +2 to MV and CH Actions for the remainder of this Activation

### SOLID AS A ROCK

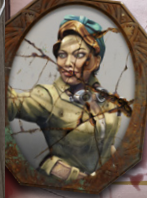
Friendly Models within 12" may re-roll all dice for the Madness test they are required to take in the Start Phase.

### TOUGH AS NAILS

Any non-condition WND suffered by this Model is reduced by 1, to a minimum of 1.

### A GOOD IMPRESSION

This Model may re-roll all dice for one Test or Attack once per turn whilst it has LOS to Professor Zachary Lazarus.



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Mortal . Mechanic . Follower

MV	CH	CD	RD	AD	SAN	MYTH	WND
4	7	7	6	6	6	2	15

**NAIL GUN (RANGED) - 8 / RANGE / 6" / Bleed**

**NAIL GUN (COMBAT) - 7 / COMBAT / Base / Paralysed**

### CRIPPLING INDECISION

When the Model flips to this side it must make an immediate SAN Test. If failed the Model gains the Fatigue Condition. If this happens during this Model's Activation it loses 1 AP and the condition does not clear until the end of her next Activation.