



Fisherman King

Tainted . Symbiote . Follower

MV	CH	CD	RD	AD	SAN	MYTH	WND
4	7	8	6	7	6	2	18

17pts 1

TENTACLE BLADE - 9 / COMBAT / Base / Bleed

HARPOON - 7 / RANGE / 10" / Bleed

TWIN SOULS - 1

At the start of this Model's activation you may pay 1 MYTH to flip this card.

CEPHALOPOD INK

Enemy Models charging this Model must pass a RD test or suffer Blind and lose their charging bonus.

SUREFOOTED

This Model ignores difficult terrain when moving.

TANGLING TENTACLES

Enemy Models wishing to disengage from this Model suffer -1 CD to Disengaging Strikes from this Model.



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PRECISION SHOT - 1

This Model gains +1 to Ranged Attacks until the end of activation.

WHALER

If it did not flip this turn, this Model may re-roll all dice for the first Ranged Attack it makes during its Activation.

SUREFOOTED

This Model ignores difficult terrain when moving.