

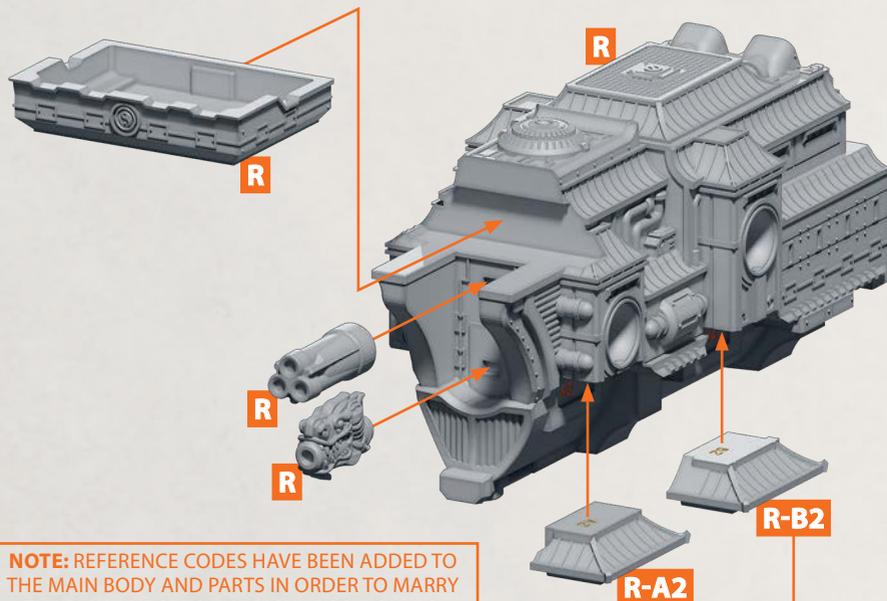
NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



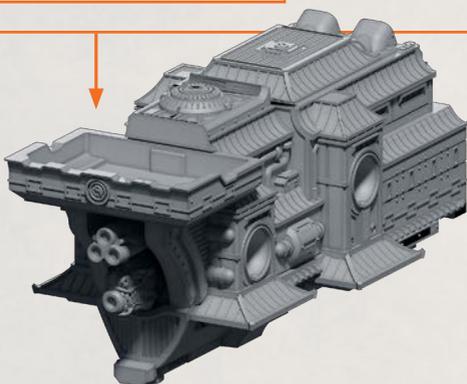
IMPORTANT: PLEASE READ THROUGH ALL THE ASSEMBLY GUIDE BEFORE CHOOSING YOUR BUILD OPTIONS AS SOME MODELS SHARE COMPONENTS

LAOSHAN & WUTAI LANDSHIP MAIN BODY ASSEMBLY

PARTS CAN BE FOUND AS RESIN



NOTE: REFERENCE CODES HAVE BEEN ADDED TO THE MAIN BODY AND PARTS IN ORDER TO MARRY THE RIGHT PIECE TO THE RIGHT POSITION, EG. PARTS **A2** AND **B2** (ABOVE) HAVE CORRESPONDING PARTS **A1** AND **B1** FOR THE OPPOSITE SIDE



R = RESIN

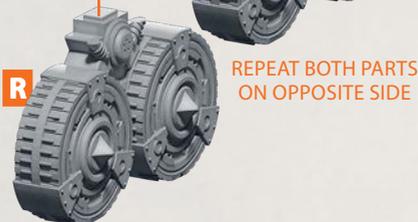
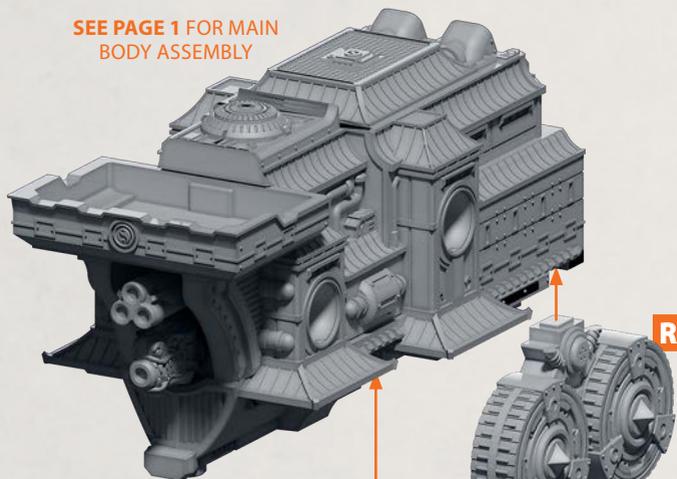
NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



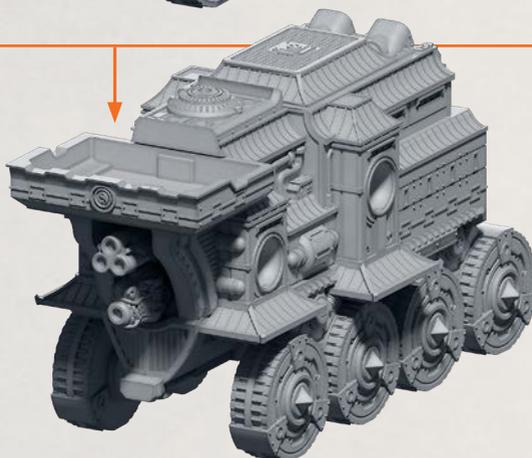
LAOSHAN & WUTAI LANDSHIP WHEEL ASSEMBLY

PARTS CAN BE FOUND AS RESIN

SEE PAGE 1 FOR MAIN
BODY ASSEMBLY



REPEAT BOTH PARTS
ON OPPOSITE SIDE



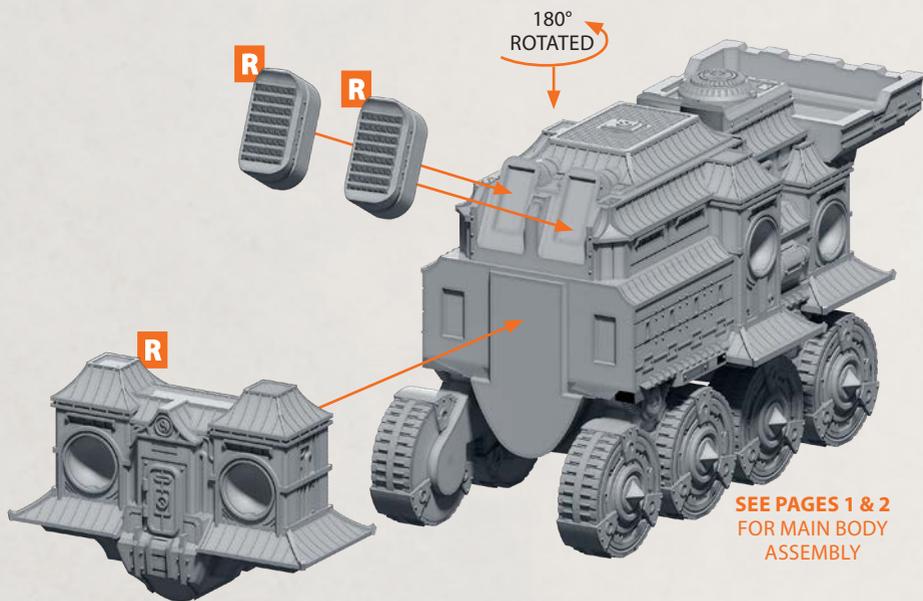
R = RESIN

NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



LAOSHAN & WUTAI LANDSHIP REAR ASSEMBLY

PARTS CAN BE FOUND AS RESIN



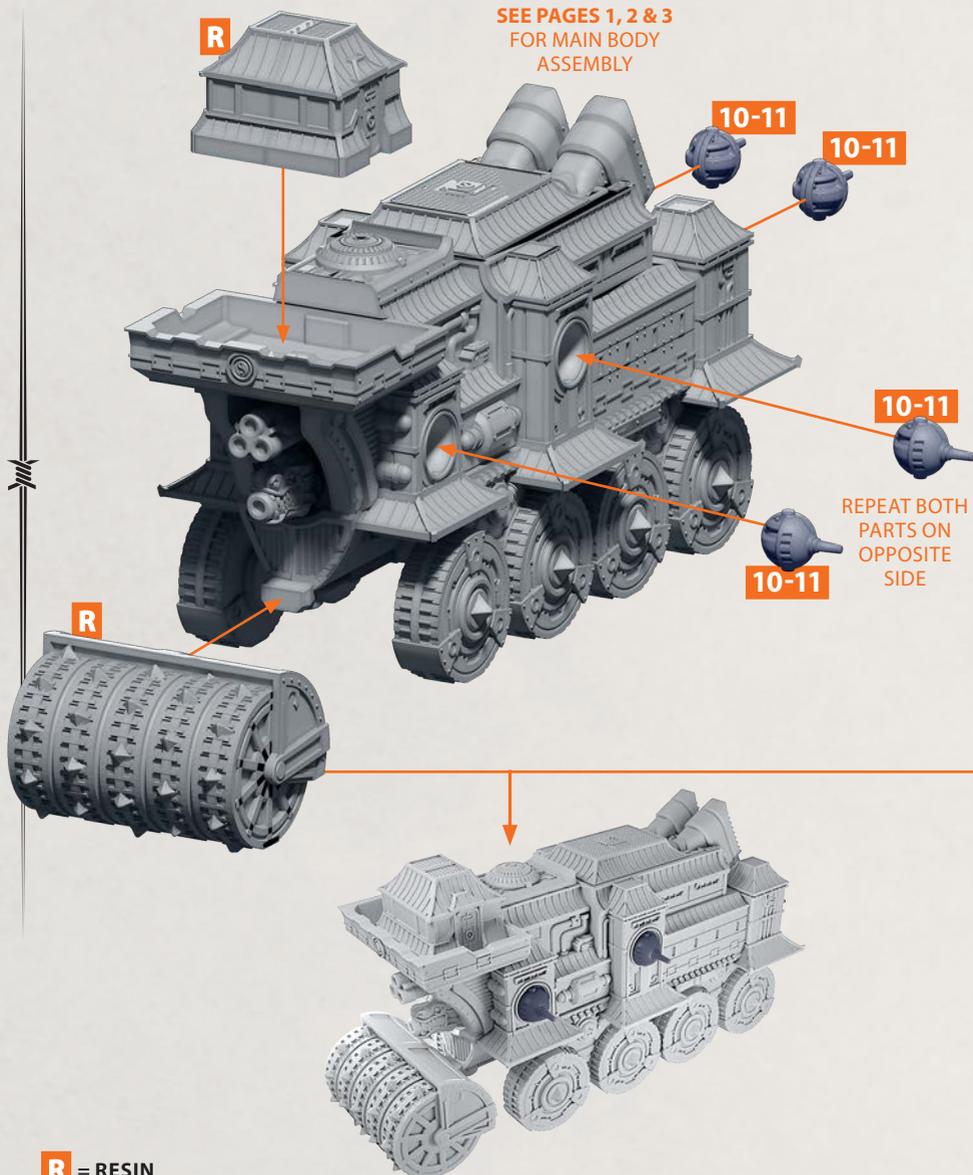
R = RESIN

NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



LAOSHAN LANDSHIP

PARTS CAN BE FOUND AS RESIN AND ON THE EMPIRE ARMOURED REGIMENT SPRUE

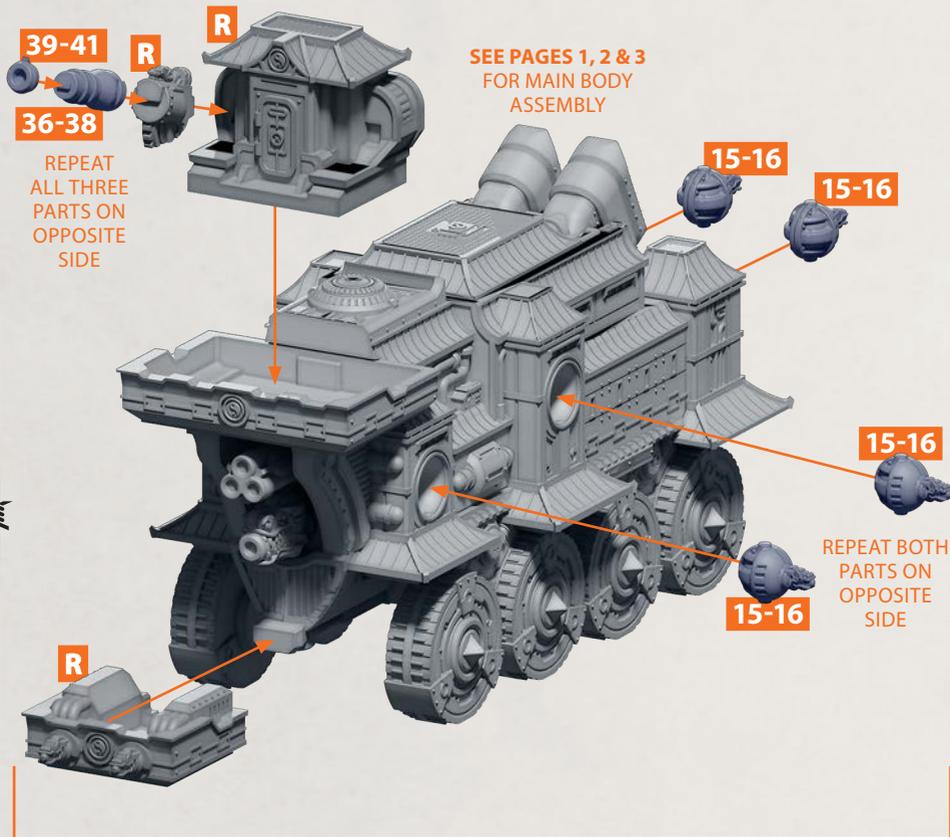


R = RESIN

NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY

WUTAI LANDSHIP

PARTS CAN BE FOUND AS RESIN AND ON THE EMPIRE ARMOUR'D REGIMENT SPRUE



R = RESIN

NOTE: RINSE SPRUES IN WARM SOAPOY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



OFFICER FLAGS

FLAG PARTS CAN BE FOUND ACROSS VARIOUS ARMoured CLASH SPRUES AND THE BASES SPRUE

THERE ARE VARIOUS FLAG OPTIONS ACROSS ARMoured CLASH SPRUES USED TO DEFINE LEADER MODELS WITHIN UNITS

ARMoured CLASH SPRUES WILL CONTAIN VARIOUS OPTIONS FOR THE OFFICER'S FLAG, THESE CAN BE APPLIED TO A SUITABLE AREA ON ANY MODEL NOT SITUATED ON A BASE



EMPIRE EXAMPLES SHOWN

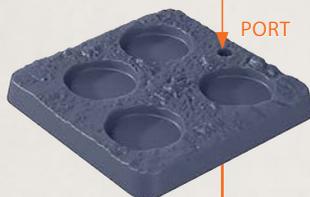
ON THE BASES SPRUE YOU WILL FIND A PENNANT FLAG AND BASE THAT INCLUDES A PORT FOR IT



THIS PARTICULAR COMBINATION CAN BE USED WITH UNITS TO DEFINE A MODEL THAT CONTAINS AS AN OFFICER (PARTICULARLY WITH FIGURES SETS THAT DO NOT CONTAIN A FLAG BEARER)



EMPIRE EXAMPLE SHOWN



PORT

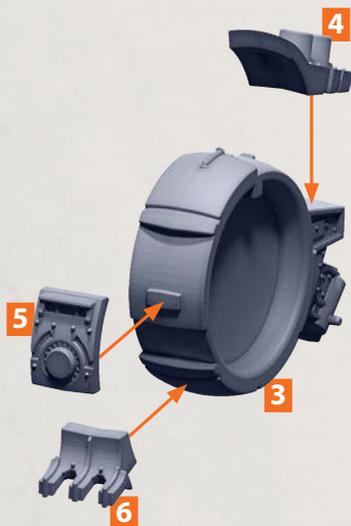


NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



FANGUN MEDIUM TANK & YAN SHOU FLAME TANK

PARTS CAN BE FOUND ON THE **EMPIRE ARMOURD REGIMENT SPRUE**

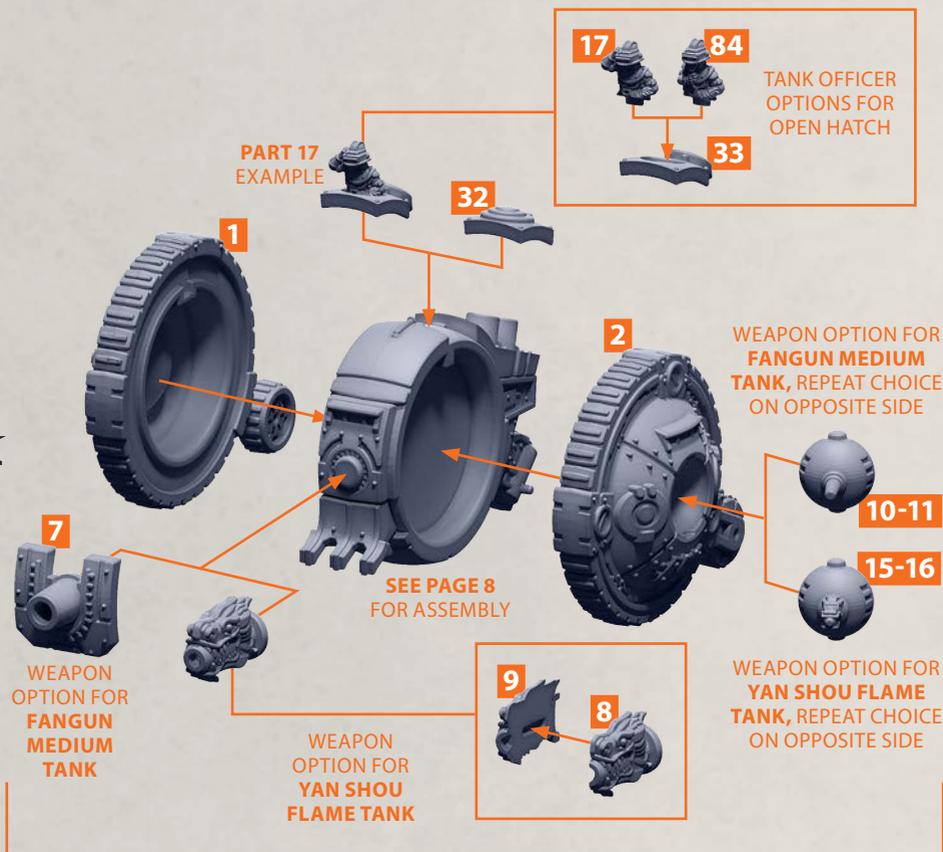


NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



FANGUN MEDIUM TANK & YAN SHOU FLAME TANK

PARTS CAN BE FOUND ON THE **EMPIRE ARMOURED REGIMENT** SPRUE



FANGUN MEDIUM TANK WITH COMMANDER

YAN SHOU FLAME TANK



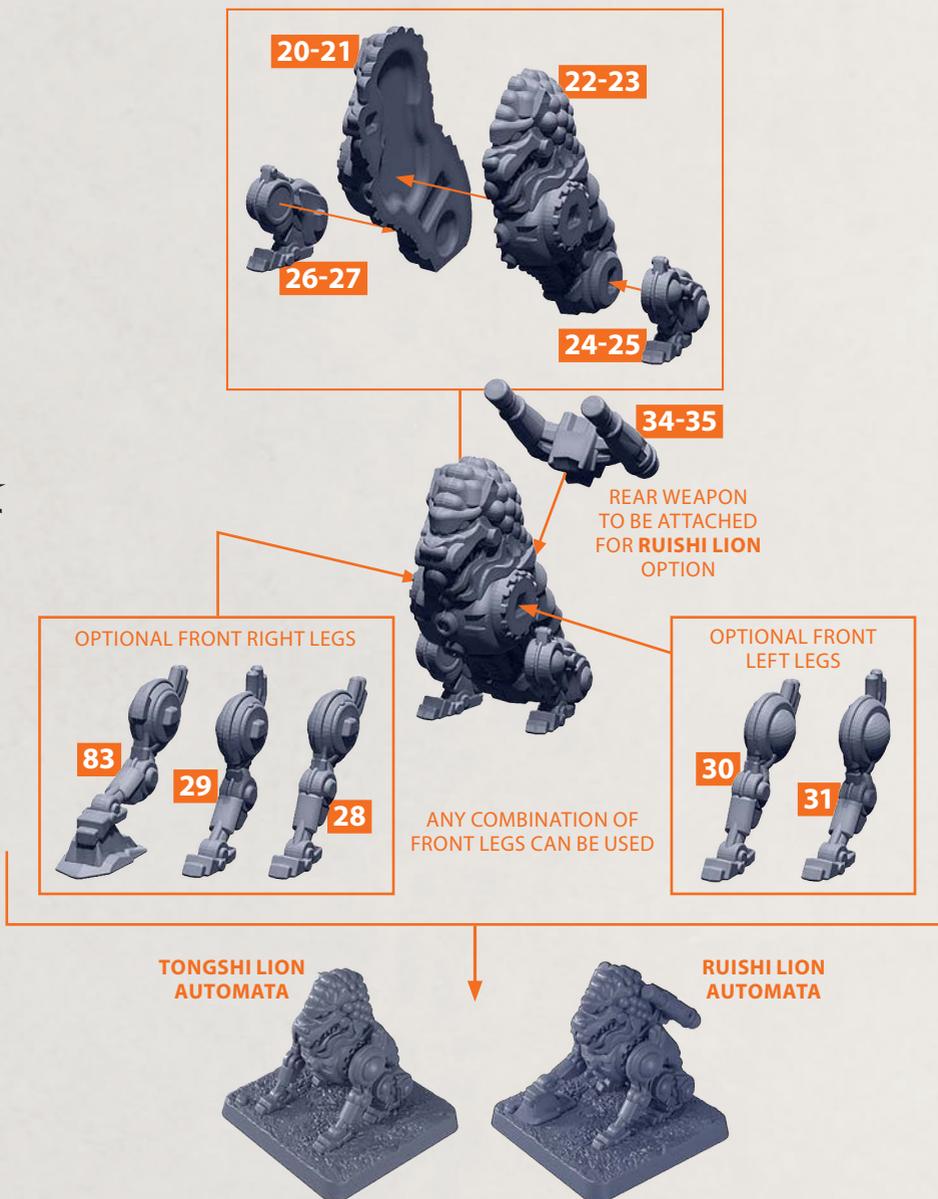
ADD FLAG TO ONE MODEL IN A UNIT (PARTS 72, 73 OR 74 TO DEFINE THE OFFICER (SEE PAGE 6)

NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



TONGSHI & RUI Shi LION AUTOMATA

PARTS CAN BE FOUND ON THE **EMPIRE ARMoured REGIMENT SPRUE**



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY

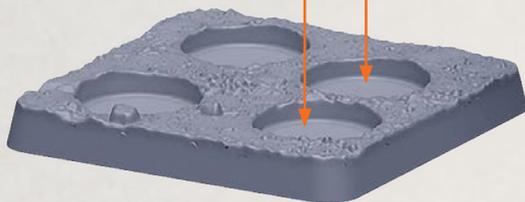


GREEN BANNER JEZZAIL TEAM

PARTS CAN BE FOUND ON THE **EMPIRE ARMOURED REGIMENT SPRUE**



REPEAT POSITIONS
(GUNNER BACK &
SHIELD FRONT)
ON BOTH HALVES
OF THE BASE
(SEE BELOW)



ONE MODEL SHOULD BE PLACED
ON A **PENNANT FLAG BASE** OR
HAVE A **FLAG ATTACHED** (SEE
PAGE 6) IN ORDER TO DEFINE
THE MODEL AS AN OFFICER

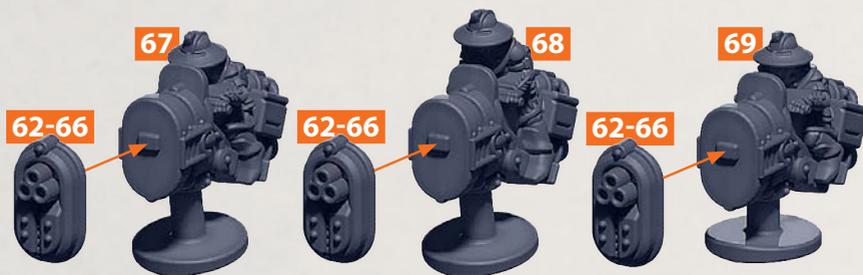


NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY

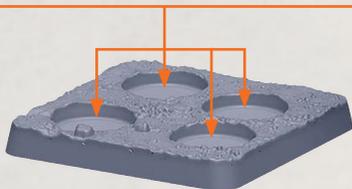


JINDOUYUN STEAMBIKES

PARTS CAN BE FOUND ON THE **EMPIRE ARMOURD REGIMENT SPRUE**



ANY COMBINATION OF TWO JINDOUYUN CAN BE ADDED TO THE BASE SLOTS



ONE MODEL SHOULD BE PLACED ON A **PENNANT FLAG BASE** OR HAVE A **FLAG ATTACHED (SEE PAGE 6)** IN ORDER TO DEFINE THE MODEL AS AN **OFFICER**



USE **BLANK STANDS** TO FILL THE **EMPTY SLOTS**

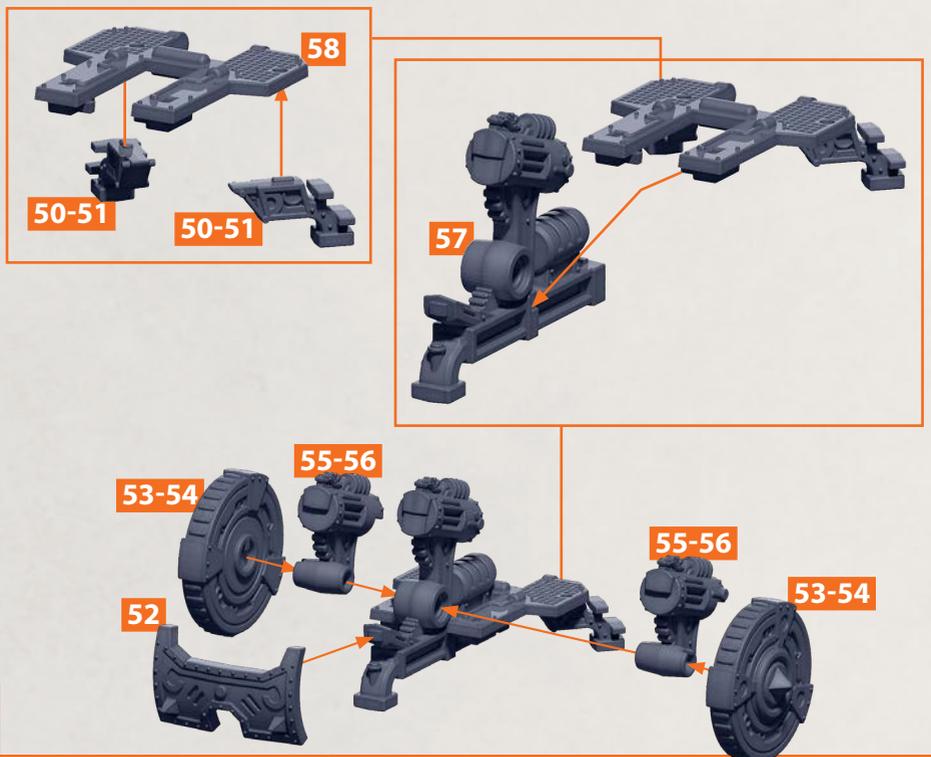


NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



FENGBAO HEAVY LAUNCHER & SAN LEI HEAVY ARTILLERY CHASSIS BUILD

PARTS CAN BE FOUND ON THE **EMPIRE ARMOURD REGIMENT SPRUE**



180°
ROTATED



NOTE: RINSE SPRUES IN WARM SOAPOY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



FENGBAO HEAVY LAUNCHER

PARTS CAN BE FOUND ON THE EMPIRE ARMOURD REGIMENT SPRUE

FENGBAO OFFICER



12

NOTE: ARTILLERY CREW (PART 59) SHOULD BE SITUATED WITH THE LOADER CONTAINING AMMO AND THE OTHER (PART 60) WITH THE EMPTY LOADER



60

ROTATED

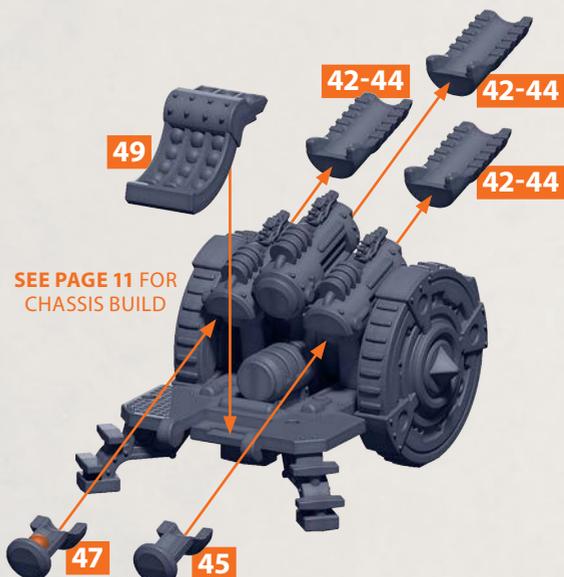


59

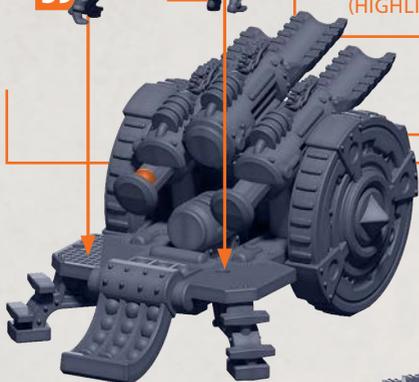


60

SEE PAGE 11 FOR CHASSIS BUILD



NOTE: ONE LOADER CONTAINS AMMO (HIGHLIGHTED)



ROTATED



AN ADDITIONAL FLAG CAN BE ADDED TO ONE MODEL IN A UNIT (PARTS 72, 73 OR 74) TO DEFINE THE OFFICER ALONG WITH PART 12 (SEE PAGE 1)

NOTE: RINSE SPRUES IN WARM SOAPOY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



SAN LEI HEAVY ARTILLERY

PARTS CAN BE FOUND ON THE EMPIRE ARMOURED REGIMENT SPRUE

FENGBAO OFFICER



12

NOTE: ARTILLERY CREW (PART 59) SHOULD BE SITUATED WITH THE LOADER CONTAINING AMMO AND THE OTHER (PART 61) WITH THE EMPTY LOADER

61



ROTATED

59



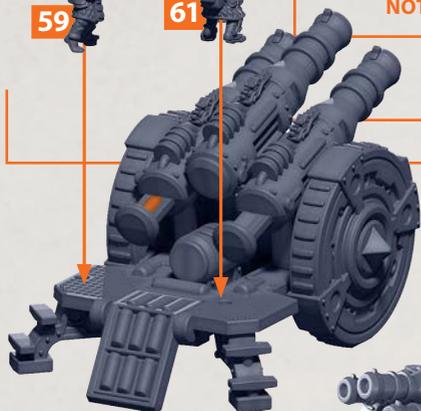
61



SEE PAGE 11 FOR CHASSIS BUILD



NOTE: ONE LOADER CONTAINS AMMO (HIGHLIGHTED)



ROTATED



AN ADDITIONAL FLAG CAN BE ADDED TO ONE MODEL IN A UNIT (PARTS 72, 73 OR 74) TO DEFINE THE OFFICER ALONG WITH PART 12 (SEE PAGE 1)



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



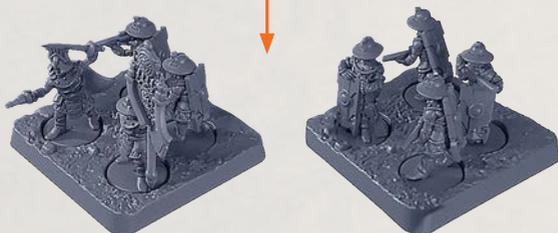
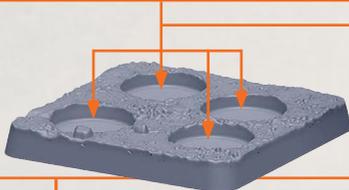
GREEN BANNER GUARD PLATOON

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT SPRUE**

SHIELDS (PARTS 74-87) ATTACH TO PARTS 6 (RIGHT), 15-21, 23, 26-28 AND 30-31 (BELOW)

PARTS 22, 24-25 AND 29 (BELOW) ALREADY HAVE SHIELDS ATTACHED

NOTE: ONE MODEL MUST INCLUDE AN OFFICER & FLAG BEARER TO DEFINE THE LEADER

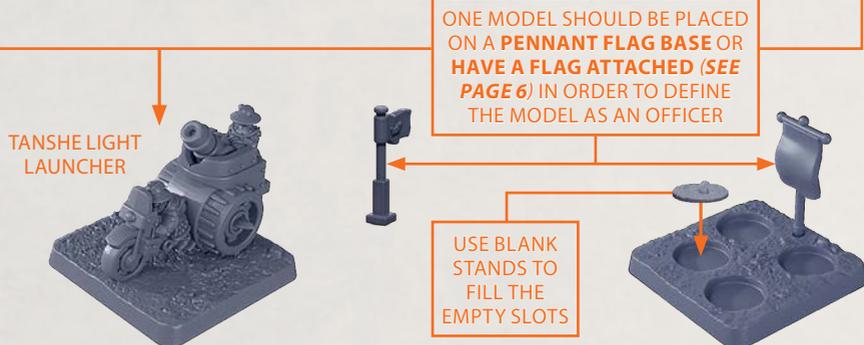
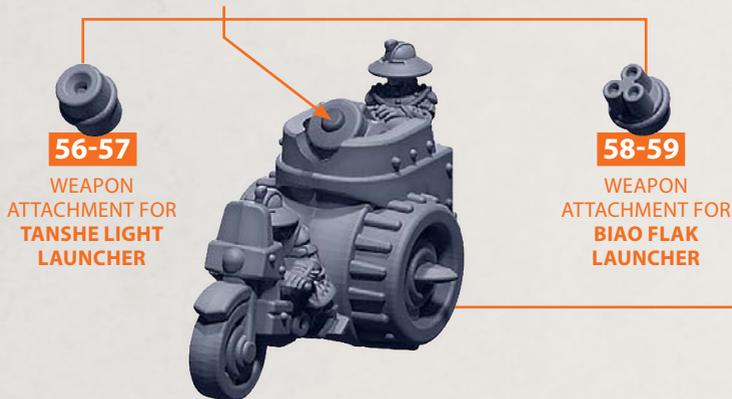
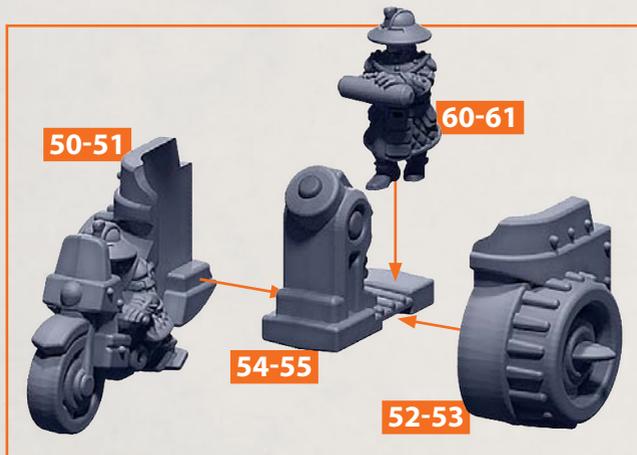


EXAMPLES SHOWING BOTH THE LEADER (FAR LEFT) AND STANDARD MODELS

NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY

TANSHE LIGHT & BIAO FLAK LAUNCHER

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT SPRUE**



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



GREEN BANNER FLAME TEAM

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT** SPRUE



1/62



2/63

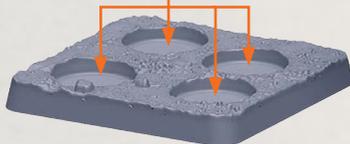


3/64



4/65

ANY OF THE FLAME TEAM CAN BE ADDED IN ANY ORDER TO THE SLOTS OF THE BASE



ONE MODEL SHOULD BE PLACED ON A **PENNANT FLAG BASE** OR **HAVE A FLAG ATTACHED (SEE PAGE 6)** IN ORDER TO DEFINE THE MODEL AS AN OFFICER



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



GREEN BANNER ROCKET PLATOON

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT SPRUE**



66/70



67/71

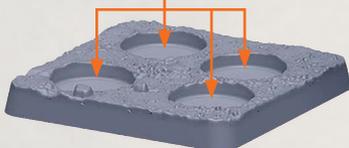


68/72



69/73

ANY OF THE FLAME TEAM CAN BE ADDED IN ANY ORDER TO THE SLOTS OF THE BASE



ONE MODEL SHOULD BE PLACED ON A **PENNANT FLAG BASE** OR **HAVE A FLAG ATTACHED (SEE PAGE 6)** IN ORDER TO DEFINE THE MODEL AS AN OFFICER



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY

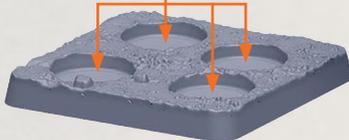


JIANHUREN TERRACOTA AUTOMATA

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT** SPRUE



ANY OF THE JIANHUREN CAN BE ADDED IN ANY ORDER TO THE SLOTS OF THE BASE



NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



BULNABANG WINGED INFANTRY

PARTS CAN BE FOUND ON THE **EMPIRE LIGHT REGIMENT SPRUE**

47-48



40



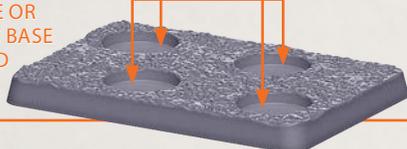
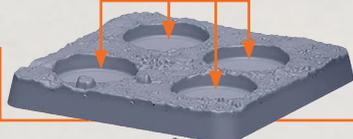
NOTE: ONE MODEL MUST INCLUDE AN OFFICER TO DEFINE THE LEADER



ANY OF THE BULNABANG CAN BE ADDED IN ANY ORDER TO THE SLOTS OF THE BASE



NOTE: A STANDARD INFANTRY BASE OR LARGE INFANTRY BASE CAN BE USED



EXAMPLES SHOWING BOTH THE LARGE BASE (LEFT) AND THE STANDARD BASE (RIGHT)

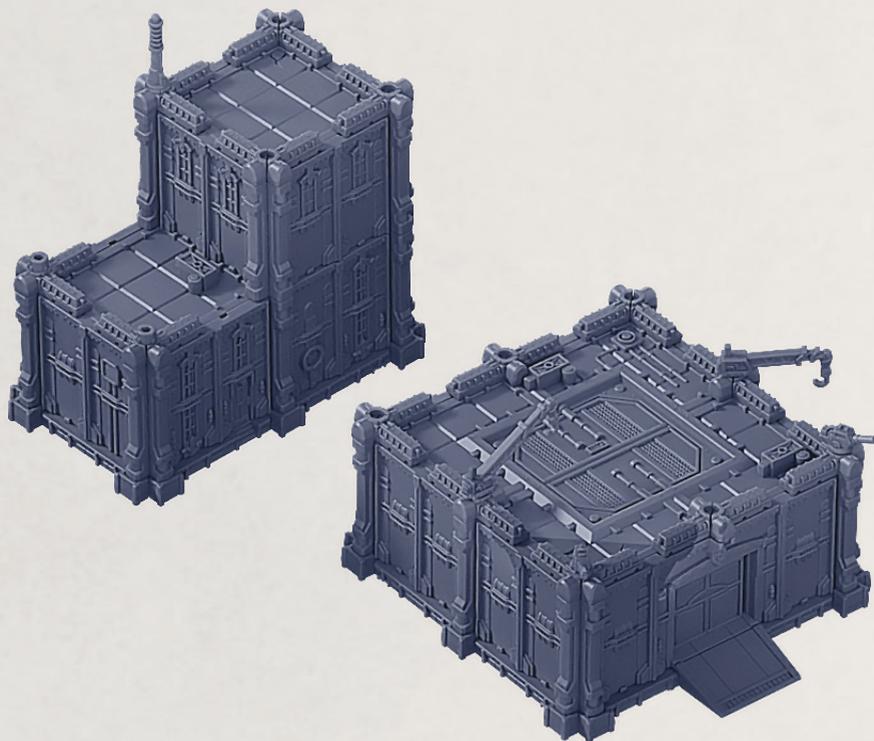


NOTE: RINSE SPRUES IN WARM SOAPY WATER TO REMOVE ANY MOULD RELEASE BEFORE ASSEMBLY



DYSTOPIAN INDUSTRIAL MODULAR TERRAIN SET

SEE BELOW FOR ASSEMBLY DETAILS



SCAN OR CLICK THE QR CODE FOR
THE **DYSTOPIAN INDUSTRIAL SET**
MODULAR TERRAIN ASSEMBLY GUIDE